

Hello world

```
#include <omp.h>
#include <stdio.h>

int main (int argc, char *argv[]) {
    int th_id, nthreads;
    #pragma omp parallel private(th_id)
    {
        th_id = omp_get_thread_num();
        printf("Hello World from thread %d\n", th_id);
        #pragma omp barrier
        if ( th_id == 0 ) {
            nthreads = omp_get_num_threads();
            printf("There are %d threads\n",nthreads);
        }
    }
    return 0;
}
```

Parallel for

```
int main(int argc, char **argv) {  
    const int N = 100000;  
    int i, a[N];  
  
    #pragma omp parallel for  
    for (i = 0; i < N; i++)  
        a[i] = 2 * i;  
  
    return 0;  
}
```

- #include <omp.h>
- #include <stdio.h>
- #include <stdlib.h>
- #include <string.h>
- #include <time.h>
- #include <unistd.h>
-
- */*defines the total amount of iterations*/*
- #define N_ITER 1024
- int main(void)
- {
- int i,id,chunk_size,numit;
- int array[N_ITER];
- memset(array,0,sizeof(array));
- #pragma omp parallel default(none) private(i, id, numit) shared(array)
- {
- numit=0;
- id = omp_get_thread_num();
- printf ("Thread no %d starting... \n", id);
- srand(time(0)*(1+id));
- #pragma omp for schedule(runtime) private(id)
- for (i = 0; i < N_ITER; ++i)
- {
- id = omp_get_thread_num();
- usleep(rand()%(10000*(1+id)));
- array[i]=id;
- numit++;
- }
- printf("Thread %d performed %d iterations\n",id,numit);
- }
- for (i = 0; i < N_ITER; ++i)
- printf("%d",array[i]);
- puts("");
- return 0;
- }

- \$ env OMP_SCHEDULE="static,8" ./schedule
- Thread no 1 starting...
- Thread no 3 starting...
- Thread no 0 starting...
- Thread no 2 starting...
- Thread 3 performed 256 iterations
- Thread 0 performed 256 iterations
- Thread 2 performed 256 iterations
- Thread 1 performed 256 iterations
- 00000000111111112222222233333333000000001111111122222222333333330000000011111111
- 1222222223333333300000000111111112222222233333333000000001111111122222222333333
- 3300000000111111112222222233333333000000001111111122222222333333330000000011111
- 1112222222233333333000000001111111122222222333333330000000011111111222222223333
- 3333000000001111111122222222333333330000000011111111222222223333333300000000111
- 1111122222222333333330000000011111111222222223333333300000000111111112222222233
- 3333330000000011111111222222223333333300000000111111112222222233333333000000001
- 1111111222222223333333300000000111111112222222233333333000000001111111122222222
- 3333333300000000111111112222222233333333000000001111111122222222333333330000000
- 0111111112222222233333333000000001111111122222222333333330000000011111111222222
- 2233333333000000001111111122222222333333330000000011111111222222223333333300000
- 0001111111122222222333333330000000011111111222222223333333300000000111111112222
- 2222333333330000000011111111222222223333333300000000111111112222222233333333

- `$ env OMP_SCHEDULE="dynamic,8" ./schedule`
- Thread no 2 starting...
- Thread no 0 starting...
- Thread no 1 starting...
- Thread no 3 starting...
- Thread 3 performed 120 iterations
- Thread 0 performed 480 iterations
- Thread 1 performed 256 iterations
- Thread 2 performed 168 iterations
- 22222220000000011111113333333300000000111111100000000000000022222220000000
- 011111113333333300000000000000001111111222222200000000000000001111111000000
- 00222222200000000333333311111110000000000000000222222200000000111111100000
- 000333333330000000111111100000000222222200000000111111133333333000000001111
- 11112222222000000001111111000000002222222000000003333333111111100000000222
- 2222000000000000000011111110000000011111110000000011111112222222333333300
- 0000001111111000000000000000002222222111111100000000333333330000000011111110
- 00000002222222000000001111111000000002222222000000003333333111111100000000
- 0000000000000000011111112222222000000001111111333333330000000022222220000000
- 011111110000000033333333000000001111111000000002222222000000001111111000000
- 003333333300000000222222211111110000000011111110000000022222223333333300000
- 000000000001111111000000002222222000000001111111000000002222222333333330000
- 000011111110000000022222221111111000000003333333300000000111111100000000

- `#define N 10000 /*size of a*/`
- `void calculate(int); /*The function that calculates the elements of a*/`
- `int i;`
- `long w;`
- `long a[N];`
- `calculate(a);`
- `long sum = 0;`
- `/*forks off the threads and starts the work-sharing construct*/`
- `#pragma omp parallel for private(w) reduction(+:sum)`
`schedule(static,1)`
- `for(i = 0; i < N; i++)`
- `{`
- `w = i*i;`
- `sum = sum + w*a[i];`
- `}`
- `printf("\n %li",sum);`

- ...
- `long sum = 0, loc_sum = 0;`
- `/*forks off the threads and starts the work-sharing construct*/`
- `#pragma omp parallel for private(w,loc_sum) schedule(static,1)`
- `{`
- `for(i = 0; i < N; i++)`
- `{`
- `w = i*i;`
- `loc_sum = loc_sum + w*a[i];`
- `}`
- `#pragma omp critical`
- `sum = sum + loc_sum;`
- `}`
- `printf("\n %li",sum);`